

**Contract Services Administration Training Trust Fund ("CSATTF")
2018/2019 Approved Skills Training - Local #705, 800, 839 & 892**

Course Selection Form (One selection per form, you MUST check one and only one selection)

	N/A	Portrait Sculpting	\$ 629.00	<input type="checkbox"/>	N/A	Set Illustration	\$ 499.00
	N/A	Figure Sculpting	\$ 629.00	<input checked="" type="checkbox"/>	N/A	Introduction to Comic Book Art	\$ 499.00
	N/A	Introduction to Sculpting	\$ 499.00	<input type="checkbox"/>	N/A	Perspective	\$ 499.00
	N/A	2D Anatomy Drawing	\$ 629.00	<input type="checkbox"/>	N/A	Digital Painting From Life	\$ 579.00
	N/A	Ecorche/3D Anatomy	\$ 629.00	<input type="checkbox"/>	N/A	Figure Drawing/Painting	\$ 629.00
	N/A	Imaginatomy	\$ 629.00	<input type="checkbox"/>	N/A	Props and Vehicles	\$ 449.00
	N/A	Landscape Painting	\$ 579.00	<input type="checkbox"/>	N/A	Character Design	\$ 449.00
	N/A	Storyboarding	\$ 499.00	<input type="checkbox"/>	N/A	Drawing for Story	\$ 499.00
	N/A	Basic Drawing Fundamentals	\$ 499.00	<input type="checkbox"/>	N/A	Beginning Portrait Painting	\$ 499.00
	N/A	Dynamic Sketching	\$ 499.00	<input type="checkbox"/>	N/A	Beginning Figure Drawing	\$ 499.00
	N/A	Analytical Head Drawing	\$ 529.00	<input type="checkbox"/>	N/A	Beginning Figure Painting	\$ 499.00
	N/A	Analytical Figure Drawing	\$ 629.00	<input type="checkbox"/>	N/A	Watercolor Painting	\$ 499.00
	N/A	Still Life Painting	\$ 499.00	<input type="checkbox"/>	N/A	Sculpting	\$ 499.00
Mold3D							
	001	Master Organic Modeling	\$ 799.00	<input type="checkbox"/>	011	Fundamentals of Unreal Engine 4	\$ 699.00
	002	Artistic Anatomy	\$ 699.00	<input type="checkbox"/>	012	3D Creature Development	\$ 699.00
	003	Creating Appealing Characters	\$ 699.00	<input type="checkbox"/>	014	Character Rigging	\$ 699.00
	004	Mastering Appealing Heads	\$ 699.00	<input type="checkbox"/>	016	Mastering Unity	\$ 699.00
	005	3D Printing for Character Artists	\$ 699.00	<input type="checkbox"/>	017	Environment Creation for Games	\$ 699.00
	006	Character Sculpting in ZBrush	\$ 699.00	<input type="checkbox"/>	018	Mastering Hard Surface Modeling	\$ 699.00
	007	Look Development for Stylized Characters	\$ 699.00	<input type="checkbox"/>	019	Character Creation for Video Games	\$ 699.00
	008	Material Creation with Substance Designer	\$ 699.00	<input type="checkbox"/>	020	Design Sketching	\$ 699.00
	010	Character Design for Sculptors	\$ 699.00	<input type="checkbox"/>			
Rigging Dojo							
	N/A	Maya API 101	\$ 642.01	<input type="checkbox"/>	N/A	Face Rigging - 101	\$ 642.01
	N/A	Scripting - 101	\$ 642.01	<input type="checkbox"/>	N/A	Production Modeling and Sculpting FACS Facial blendshapes for VFX	\$ 821.99
	N/A	Rigging - 101	\$ 642.01	<input type="checkbox"/>			